

```
#include <stdio.h>
#include <conio.h>

main ()
{
int x;
printf("RESTANDO");
x=20;
printf("\n%d",x);
x=x-1;
printf("\n%d",x);
x=x-1;
printf("\n%d",x);
x=x-1;
printf("\n%d",x);
x=x-1;
printf("\n%d",x);
x=x-1;
printf("\n%d",x);
}

getch ();
```

C:\sanmarces\tarea 9.exe

```
RESTANDO
20
19
18
17
16
15_
```

```
#include <stdio.h>
#include <conio.h>

main ()
{
    int x;
    printf("BOMBA");
    x=5;
    printf("\n%d",x);
    x=x-1;
    printf("\n%d",x);
    x=x-1;
    printf("\n%d",x);
    x=x-1;
    printf("\n%d",x);
    x=x-1;
    printf("\n%d",x);
    printf("\nPUM!!!");

    getch ();
}
```

CA. C:\sanmarces\tarea 9.exe

```
BOMBA
5
4
3
2
1
PUM!!!
```